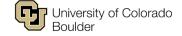# Planning Questions:

Use these prompts to plan your VE tour and begin to generate a story.

1. In a few sentences, what is your project about?

2. Where is your project located?

3. Why is your project cool or important?

4. What do you want people to take away from your project?

5. What concepts in your project do you think are most interesting to your audience? It could be the location, your instruments, or your study subject. Think about when you explain a project to a family member, what do they say?

6. Who or what is your main character or subject? This could be an important place, an object, a creature, or an event that is important to your research.

7. Are there community voices or perspectives that need to be included in your story?

A good story has a strong subject, a beginning, a middle, and an end. Use the following pages as a storyboard to develop your tour.

Example Storyboard   Exploring glacier basin system

Concept 1:	Concept 2:	Concept 3:
What is the main scene? *Is there a focus point?* *Is there an action?* *Is this a broad or close up shot?* Setting out from harbor, near weather station. Broad shot with people wearing hiking packs. Glacial striations present on rocky ledge.	*What is the main scene?* *Is there a focus point?* *Is there an action?* *Is this a broad or close up shot?* Overview of Watson River and town of Kangerlussuaq.	*What is the main scene?* *Is there a focus point?* *Is there an action?* *Is this a broad or close up shot?* At terminus of ice sheet.
Supporting shot : *There can be more than 1* *How does this shot support concept 1?* *Can be a closer look into the main scene, different angle, new voices, or perspective* 2D picture of glacial striations with text 2D image of glacier terminus in distance	Supporting shot : *There can be more than 1* *How does this shot support concept 2?* *Can be a closer look into the main scene, different angle, new voices, or perspective* 2D image of Kangerlussuaq up close	Supporting shot : *There can be more than 1* *How does this shot support concept 3?* *Can be a closer look into the main scene, different angle, new voices, or perspective* Video of melt w/ sound of rushing water Image of melt carved channels
Notes: Use several people positioned at regular intervals around camera to give a sense of scale in landscape shots		

Character Development:

Whether it is a place, an instrument, or a person who is a subject of your project, you must have visuals that help the audience become familiar with that subject.

Example: Glacial melt water as a character. Get shots of where glacial river meets the sea, where river branches, and where melt water originates at the glacial terminus. Get close-up shots of different colors of water in glacial channels, with sediment, etc.

Who is character 1:	Who is character 2:	Who is character 3:
How do they develop throughout the story?	How do they develop throughout the story?	How do they develop throughout the story?

The Beginning Storyboard:

A good beginning sets the stage, gets the audience familiar with the location, and gives an overview of the project you are doing.

Concept 1:	Concept 2:	Concept 3:
Supporting shot(s):	Supporting shot(s):	Supporting shot(s):
Notes:		

The Middle Storyboard:

The middle of a story shows setting up your research, surveying the area, and develops a narrative that happens throughout the project.

Concept 1:	Concept 2:	Concept 3:
Supporting shot(s):	Supporting shot(s):	Supporting shot(s):

Notes:

The End Storyboard:

The why to your project and what you hope people will take away from it.

Concept 1:	Concept 2:	Concept 3:
Supporting shot(s):	Supporting shot(s):	Supporting shot(s):

Notes: